BOBBY LIAUW SHOWREEL 2009 - BREAKDOWN

Team

Alone



Clip 01 : Gulaku Responsibilities: [All] Modeling, Texturing, Animation, Particle FX, Rendering, Compositing.



Clip 02 : Fanta Responsibilities: Rotoscope, Color Correction. Tools: Foundry Nuke.



Clip 03 - 06 : Minori Responsibilities : Modeling, Animation. Tools: Lightwave



Clip 07 : Ponds Responsibilities : Particle FX, Masking. Tools: After Effect.



Clip 08 - 10 : Gulaku Responsibilities: [All] Modeling, Texturing, Animation, Particle FX. Rendering, Compositing. Tools: Maya, Zbrush, After Effect.



Clip 11 - 15 : Gulaku Responsibilities: [All] Modeling, Texturing, Animation, Particle FX, Rendering, Compositing. Tools: Maya, Zbrush, After Effect.



Clip 16: Charm Responsibilities: [All] Modeling, Animation, Rendering, Compositing. Tools: 3Ds Max, After Effect.



Clip 17 - 19 : Gulaku Responsibilities: [All] Modeling, Texturing, Animation, Particle FX. Rendering, Compositing. Tools: Maya, Zbrush, After Effect.



Clip 20 - 22 : [Feature Film] "Woman with a Turban" Responsibilities: [All] Model, Rig, Texture, Animation, Matchmoving Rendering, Compositing. Tools: Maya, Boujou, After Effect.



Clip 16 - 17 : Milo Responsibilities: [All]3D Card Texturing, Matcmoving, Compositing. Tools: Foundry Nuke.



Clip 18: Milo
Responsibilities: [All] Modeling,
Texturing, Animation, Rendering
Compositing.

Tools: Maya, After Effect.



Clip 19: [Feature Film]
"Woman with a Turban"
Responsibilities: [All] Model, Rig,
Texture, Animation, Matchmoving
Rendering, Compositing.
Tools: Maya, Boujou, After Effect.



Clip 20 - 23 : Gulaku Responsibilities : Animation, Particle FX, Compositing. Tools : Maya, After Effect.